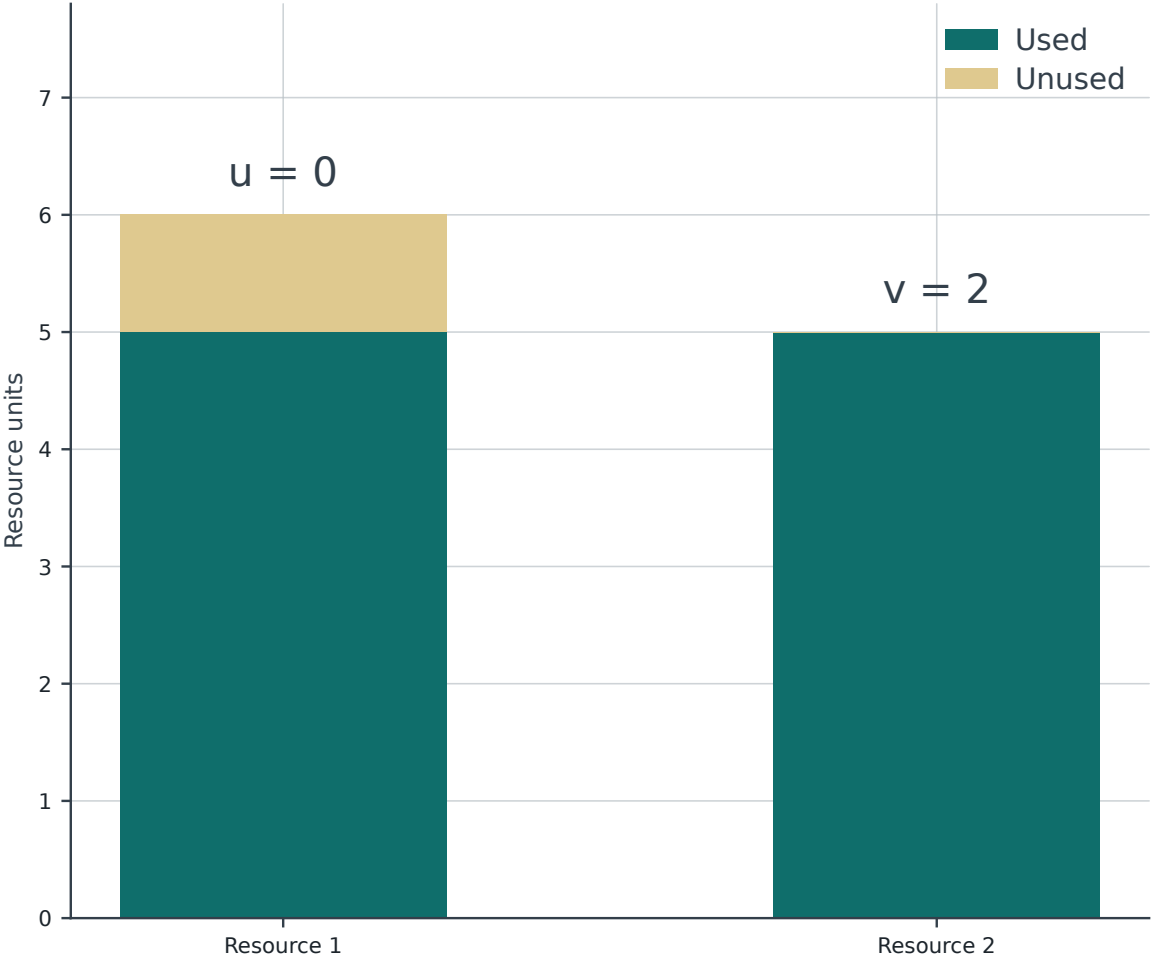

Used
Unused
u = 0
v = 2
Resource units
0
1
2
3
4
5
6
7
Resource 1
Resource 2