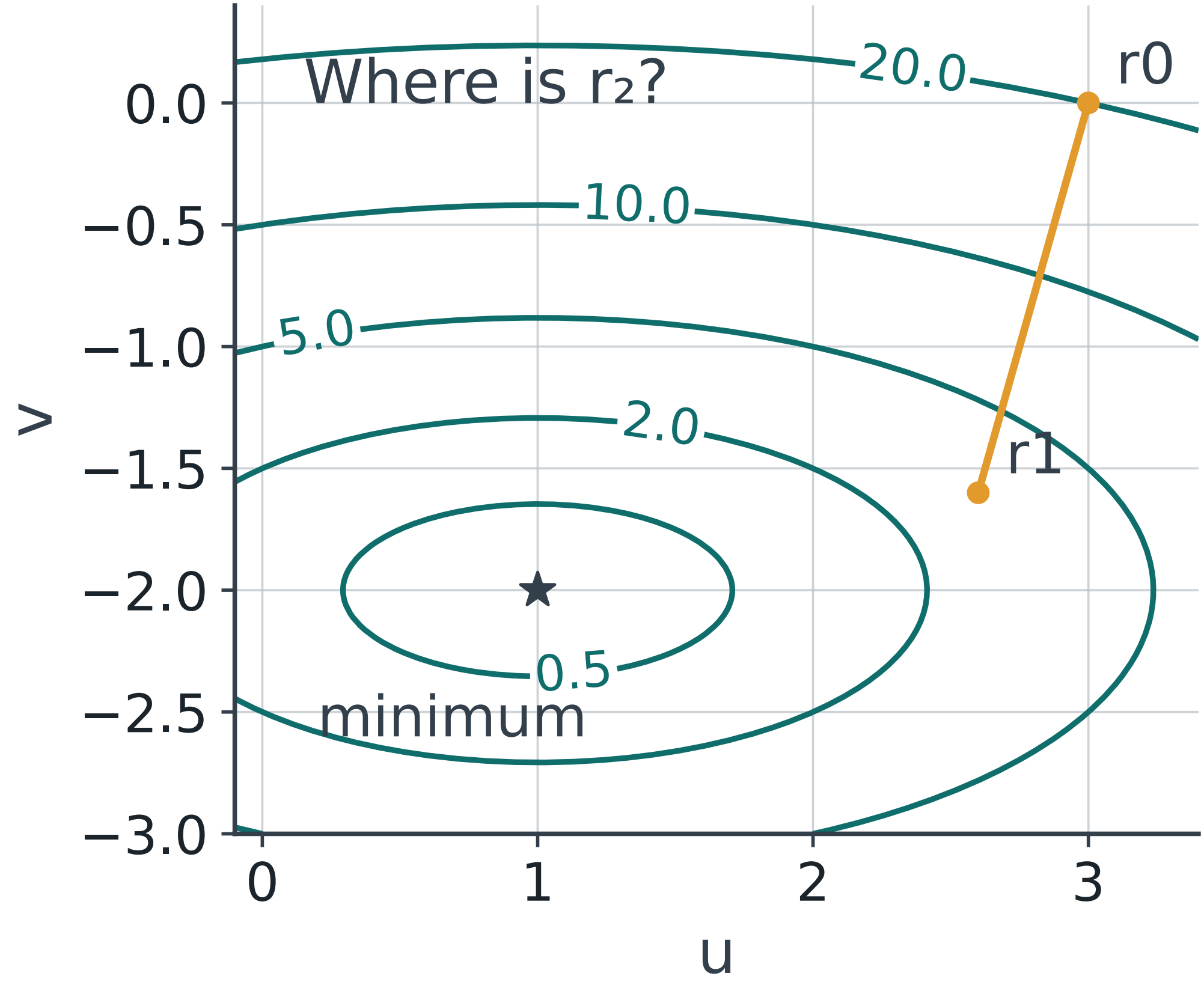

Where is r₂?
r0
r1
20.0
10.0
5.0
2.0
0.5
minimum
0.0
−0.5
−1.0
−1.5
−2.0
−2.5
−3.0
v
0
1
2
3
u