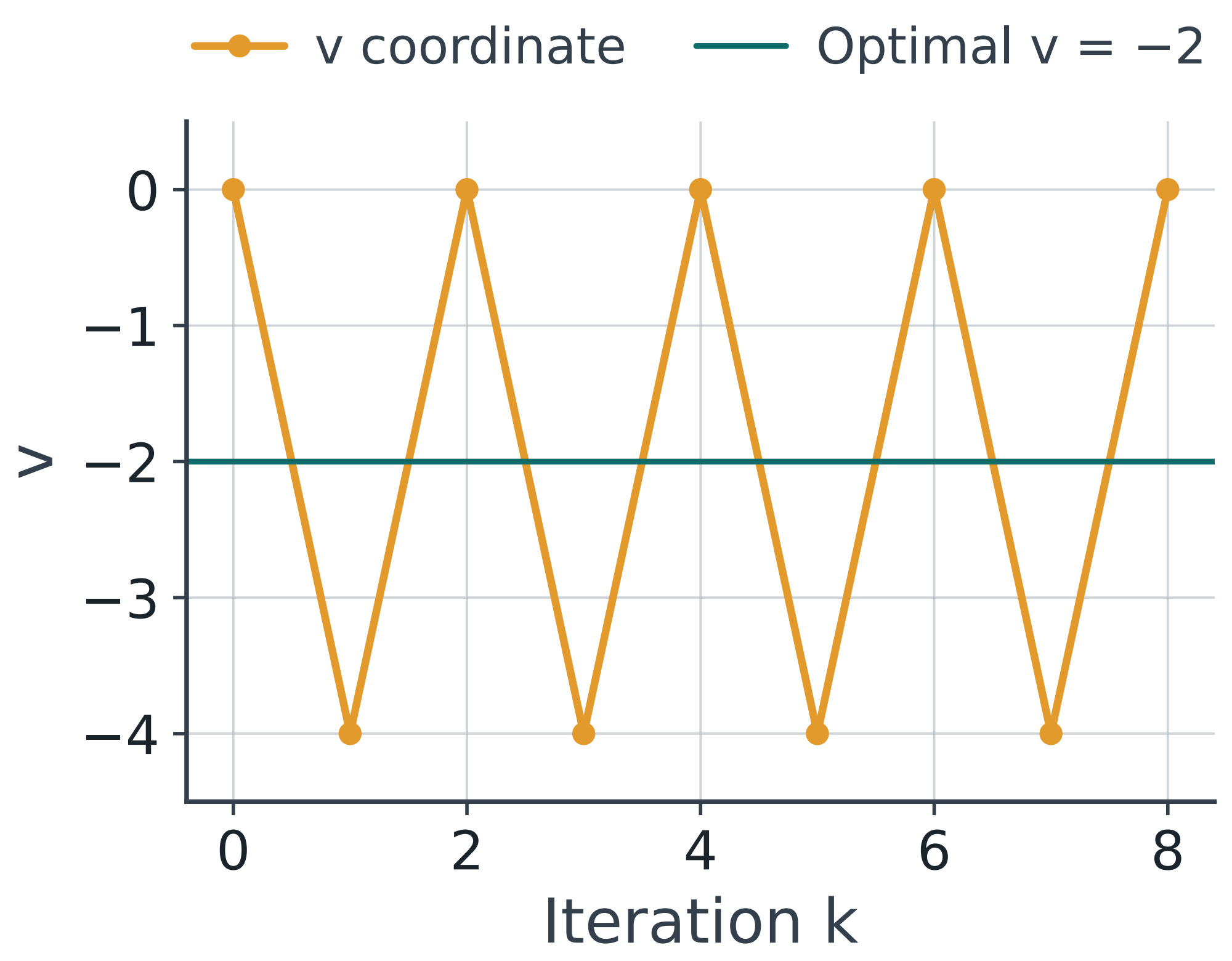

v coordinate
Optimal v = −2
0
−1
−2
−3
−4
v
0
2
4
6
8
Iteration k