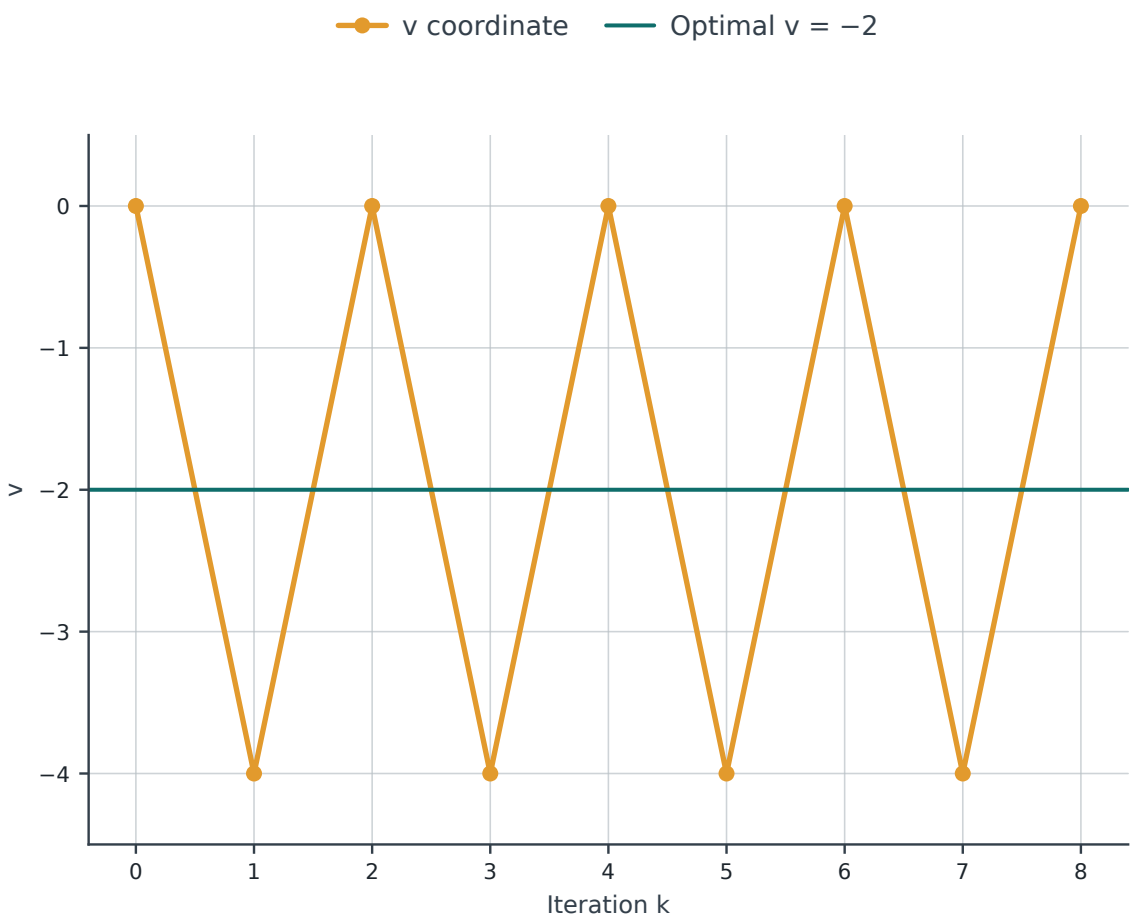

v coordinate
Optimal v = −2
0
−1
−2
−3
−4
v
0
1
2
3
4
5
6
7
8
Iteration k